

Year 1 Autumn 2 Topic Overview

<p>Grow Independence</p> <p>Show a determination to keep going despite failures or setbacks and reflect upon the reasons for failures and find ways to bounce back.</p>	<p>Contribute to Communities</p>	<p>Promote Physical and Mental Health</p> <p>Recognise and celebrate our individuality. Explore ways of embracing other people's uniqueness.</p>
<p style="text-align: center;">Topic: Medieval Mania</p> <div style="text-align: center;">  </div>		
<p>Continuous Provision:</p> <p>Discuss the days of the week and months of the year.</p> <p>Discuss the change in seasons.</p> <p>Watch Newsround to understand and know about events from around the world.</p> <p>Homework tasks to link to our topic.</p>		
<p>As design technologists we will:</p> <ul style="list-style-type: none"> • Cut materials safely using tools provided. • Measure and mark out to the nearest centimetre. • Demonstrate a range of cutting and shaping techniques (such as tearing, cutting, folding and curling). • Demonstrate a range of joining techniques (such as gluing, hinges or combining materials to strengthen). • Use materials to practise drilling, screwing, gluing and nailing materials to make and strengthen products. • Create products using levers, wheels and 	<p>As scientists we will:</p> <ul style="list-style-type: none"> • Notice and describe how things move, using simple comparisons such as faster and slower. • Distinguish between an object and the material from which it is made. • Identify and compare the suitability of a variety of everyday materials, including wood, metal, plastic, glass, brick/rock, and paper/cardboard for particular uses. • Compare how different things move. 	<p>In PE we will:</p> <ul style="list-style-type: none"> • Copy and remember actions. • Move with some control and awareness of space. • Link two or more actions to make a sequence. • Show contrasts (such as small/tall, straight/curved and wide/narrow). • Travel by rolling forwards, backwards and sideways. • Climb safely on equipment. • Stretch and curl to develop flexibility. • Jump in a variety of ways and land with increasing control and balance.

<p>winding mechanisms.</p> <ul style="list-style-type: none"> • Design products that have a clear purpose and an intended user. • Make products, refining the design as work progresses. 		
<p>As artists we will:</p> <ul style="list-style-type: none"> • Respond to ideas and starting points. • Use a combination of shapes. • Include lines and texture. • Use rolled up paper, straws, paper, card and clay as materials. • Use techniques such as rolling, cutting, moulding and carving. 	<p>As geographers we will:</p> <ul style="list-style-type: none"> • Ask and answer geographical questions such as: What is this place like? What or who will I see in this place? What do people do in this place? 	<p>As historians we will:</p> <ul style="list-style-type: none"> • Ask questions such as: What was it like for people? What happened? How long ago? • Use artefacts, pictures, stories, online sources and databases to find out about the past. • Describe historical events. • Identify some of the different ways the past has been represented. • Recognise that there are reasons why people in the past acted as they did. • Show an understanding of concepts such as civilisation, monarchy, parliament, democracy, and war and peace.
<p>In RE we will:</p> <ul style="list-style-type: none"> • Why does Christmas matter to Christians? • Describe some of the teachings of a religion. • Describe some of the main festivals or celebrations of a religion. 	<p>Talk4Writing Genres (English):</p> <p>Fiction</p> <p>The Elves and the Shoemaker</p>	<p>Talk4Writing Genres (Cross Curricular):</p>
<p>In PSHE (Thrive) we will learn about:</p> <ul style="list-style-type: none"> • Relationships • Managing Hurtful Behaviour and Bullying • Friendship • Respecting self and others • Mental Health 		